

WORSHIP. What IS worship? What are we doing WHEN we worship? WHY do we worship? HOW should we worship? We've got a lot to explore this month! But one of the first things we need to talk about is WHO we ought to worship.



- Should we worship idols? No! Idols aren't worthy of our worship.
 - "You shall worship the Lord your God and him only shall you serve." (Matt 4:10)
- Should we worship people? No! People aren't worthy of our worship.

"Men, why are you doing these things? We also are men, of like nature with you..." (Acts 14:8-15)

Should we worship angels? No! Angels aren't worthy of our worship.

"You must not do that! I am a fellow servant with you... Worship God." (Rev 22:8-9)

Revelation 4:11 helps us see WHO we ought to worship. Listen to what is always said in heaven:

	are you, our Lord and God, to receive glory and honor and power
for you	all things,
and by your	they existed and were created."

We're going to come back over and over again to Hebrews 12:28 this month. It would be a great verse for you to memorize!

...and thus let us offer to _____ acceptable worship, with reverence and awe...

God is the only one worthy of our worship and we want to learn how to worship him the way he WANTS to be worshiped. That's what this month is all about. Let's build together!

FOUNDATION STONES

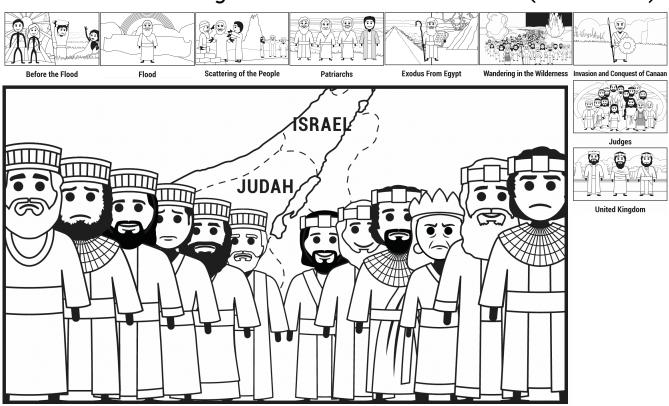
This month, we're working on:



The first 13 periods of the Creation to Revelation timeline (this will get us through the entire Old Testament by the end of the month)

- BIBLE Building Blocks: our Old & New Testament books of the Bible; turning to books of the Bible without looking at the Table of Contents
- **KEY WORD** Building Blocks: altar, tabernacle, temple, synagogue, church, Amen

TIMELINE Building Blocks: Creation to Revelation (Period 1-13)



Divided Kingdom

MEMORIZATION Building Blocks

- Hebrews 12:28 will be a great verse to memorize this month: ...and thus let us offer to God acceptable worship, with reverence and awe...
- Can you say your Old & New Testament books of the Bible from memory? Let's work on that!